

Optical Tablature Recognition for ECOLM III

Christoph Dalitz

iPattern - Institute for Pattern Recognition,
Niederrhein University of Applied Sciences

September 2012

Overview

- ① Background and history
 - the state of the art before ECOLM III
- ② How does Optical Tablature Recognition (OTR) work?
 - an introduction for the uninitiated
- ③ New developments for ECOLM III
 - enhancements due to the needs of ECOLM
- ④ Where is the OTR software?
 - it is cross platform and free!

Background and history

Music recognition (OMR) \neq tablature recognition (OTR)

- OMR research since the 1980s
- focuses on common music notation

Work on lute tablature notation started around 2004

- preliminary experiments at Goldsmiths during ECOLM II
- complete system developed at Niederrhein University

OTR-System is an addon (“toolkit”) for the *Gamera Framework*

Background and history

Gamma Framework

- OpenSource software library for building recognition systems
- 2000-2004 developed at the JHU (USA)
- meanwhile maintained by myself

Background and history

OTR status before ECOLM III

In 2011, the OTR toolkit for Gamera generated *abc* code and could deal with

French guitar tablature showing two measures. The first measure is for the letter 'F' and the second for 'a'. The notes are represented by letters 'a', 'c', and 'e' on the strings.

French tab

Italian guitar tablature showing two measures. The first measure is for the letter 'F' and the second for 'a'. The notes are represented by numbers 0, 3, and 2 on the strings.

Italian tab

German guitar tablature showing two measures. The first measure is for the letter 'F' and the second for 'a'. The notes are represented by numbers 0, n, 0, i, 0, 5, f, n, 2, n, 2 on the strings.

German tab

Sounds good!

Background and history

OTR status before ECOLM III

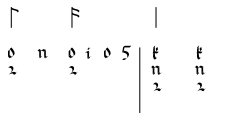
In 2011, the OTR toolkit for Gamera generated *abc* code and could deal with



French tab



Italian tab

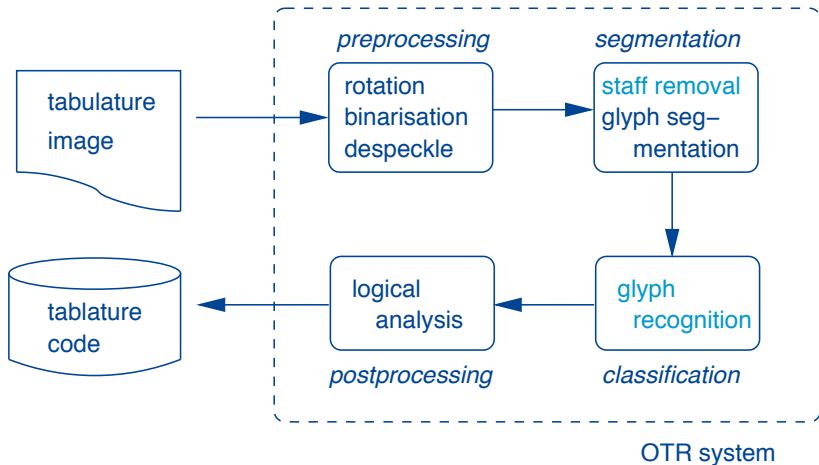


German tab

Sounds good! Actually only few sources from *Early Music Online* were fully supported. Missing features included:

- beamed flags in French tab
- special symbols (hash, star)
- ledger lines and diapasons

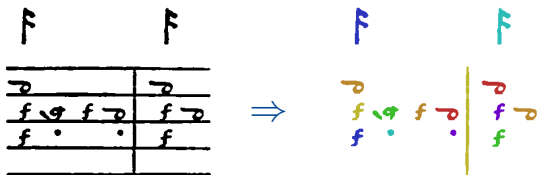
How does OTR work?



How does OTR work?

Staff line removal

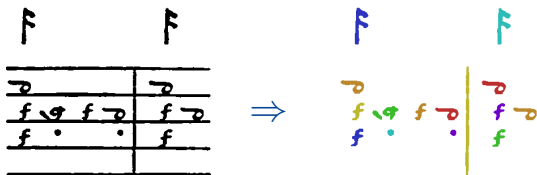
- with lines: all symbols connected
- without lines: easy segmentation as connected components



How does OTR work?

Staff line removal

- with lines: all symbols connected
- without lines: easy segmentation as connected components



Algorithm is based on a recent study:

- 📖 Dalitz, Droettboom, Pranzas, Fujinaga: *A comparative study of staff removal algorithms*. IEEE TPAMI 30, pp. 753-766 (2008)

How does OTR work?

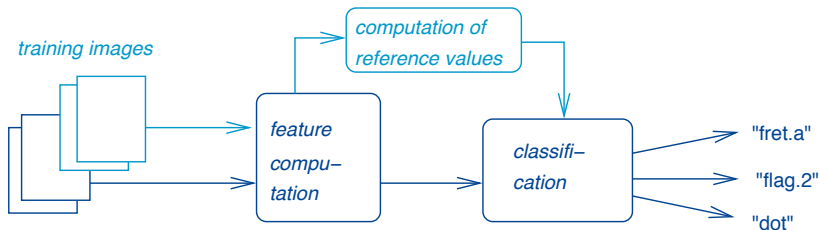
Glyph recognition

Problem:

- many different fonts and glyph shapes

Solution:

- use a statistical classifier and let the user train the glyphs

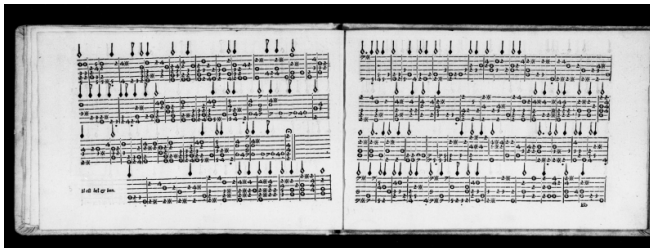


New developments for ECOLM III

Page segmentation

Characteristics of the EMO images required

- page splitting
- “region of interest” extraction
- individual skew correction on each side



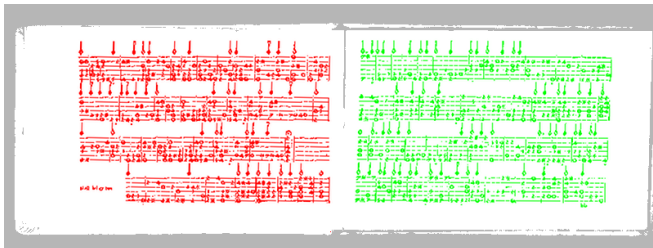
Newly written software does this *all automatically*

New developments for ECOLM III

Page segmentation

Characteristics of the EMO images required

- page splitting
- “region of interest” extraction
- individual skew correction on each side



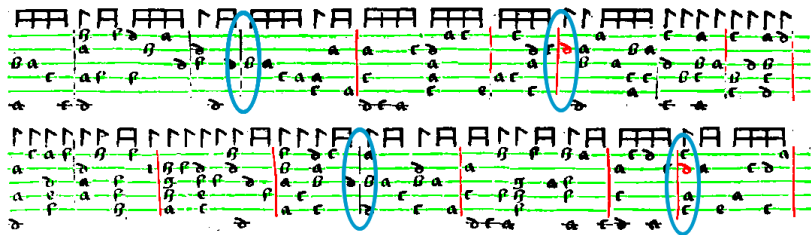
Newly written software does this *all automatically*

New developments for ECOLM III

Barline recognition rewritten

Barline recognition problematic when

- barlines were broken
- bar lines touched symbols



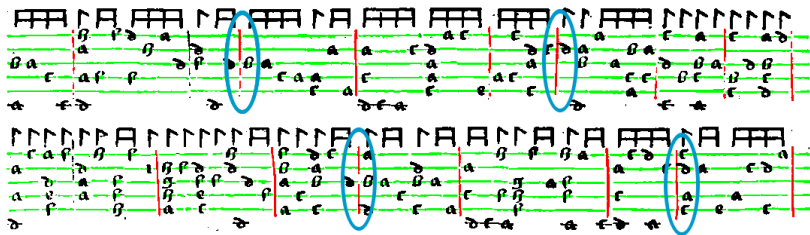
New algorithm works *much better*

New developments for ECOLM III

Barline recognition rewritten

Barline recognition problematic when

- barlines were broken
- bar lines touched symbols



New algorithm works *much better*

Where is the OTR software?

OpenSource Software for MacOS X, Linux, and Windows;
freely available (GNU GPL) from



<http://gamera.informatik.hsnr.de/>

Where is the OTR software?

OpenSource Software for MacOS X, Linux, and Windows;
freely available (GNU GPL) from

<http://gamera.informatik.hsnr.de/>

Additional references

-  Dalitz, Karsten: *Using the Gamera framework for building a lute tablature recognition system.*
ISMIR 05, pp. 478-481 (2005)
-  Dalitz, Pranzas: *German lute tablature recognition.*
ICDAR 09, pp. 371-375 (2009)